

Experiential Learning Typology and Definitions		
Shorthand	Type	Definition
Co-op	Co-operative education	Several paid co-op work terms, occurring in either alternating or successive terms. In both models, work terms provide experience in a workplace setting related to the student's field of study.
Internship	Internship	Supervised, discipline-specific work experience completed for academic credit as a full-time paid or unpaid experience. Students gain a program-related experience in a professional work environment for at least one semester.
Practicum	Professional Practicum	Supervised, professional experience to provide students with the opportunity to practice and integrate knowledge and skills. Required for professional programs, certification, licensing or registration (e.g., social work, nursing, education, music therapy).
Field	Field Placement	Provides students with a part time/short term experience outside of the traditional classroom setting that is relevant to their subject of study.
CSL	Community service learning	Engage in meaningful community service with classroom instruction and critical reflection to enrich the learning experience and strengthen communities. In practice, students work in partnership with a community-based organization to apply their disciplinary knowledge to address identified community needs or global issues.
Research	Applied research	<b>Develop and complete a major research paper or thesis project through discovery, synthesis, and/or application of information to solve a specific problem or question identified</b> by an external partner or organization (e.g. business, industry, non-profit, hospital).
Consult	Workplace project	Engage with an external organization (e.g. business, industry, non-profit, hospital) to identify issues or opportunities and develop and present potential solutions or strategies (e.g., consulting projects).
Lab	Labs	Observe, test and apply course concepts in a controlled setting specialized for small group learning (typically affiliated with specific technology and/or facilities). A lab is a distinct course component, separate from a lecture, seminar or workshop.
Entrepreneurship	Entrepreneurship	Student-driven creation, organization, and management of a product development or business venture for the purpose of fostering innovation, social impact and contribution to the local and global marketplace.
Practice	Creative practice, performance or exhibit	Develop artistic, physical, technical, management or production skills through intensive embodied and/or

		practice-based experiences. This may include rehearsals, performances, large ensembles, solo recitals and other forms of music performance for academic credit.
Course	Simulated work experience	Experiences in which learners can practice authentic learning activities that present most of the cognitive demands the learner would encounter in the “real world”.
	Course based	Engage in the classroom with hands-on activities such as less intense simulations, archival work, etc.
	Case studies	Provides an opportunity for students to apply their learning to real-life scenarios by working through complex, ambiguous real-world problems by encouraging the learner to work out their own approach to defining, analyzing and solving the challenge.