

Quick Start Instructions

Animal Upon Animal Junior (1-4 players)

(a co-operative game where you work together!)

How to play:

1. Place the meadow and waterhole in the middle of all players. Use the sun tiles to create a pathway for Carl to move from the empty stone tile to the stone tile with the snail, as pictured. Place the animals around the meadow and waterhole!
2. Alternating turns, players roll the die. What did you roll?
 - **Green?** Take one of the animals and place it in the meadow. If there is already another animal there, stack yours on top of it carefully!
 - **Blue?** Take one of the animals and place it in the waterhole. If there is already another animal there, stack yours one on top carefully!
 - The **sun?** Carl the crab gets to move one sun tile towards the end snail tile! Move Carl one tile.
3. If any of the animals fell down while stacking, place the ones that fell back on the table to use again.
4. Continue until either all the animals are stacked, or Carl the crab reaches the snail. Did Carl get to the snail before all the animals were stacked? That's okay, try to beat Carl next time!



Options: To make this game **easier**, play with fewer animals! To make it **harder**, take away some of the sun tiles so Carl's path is shorter!