

# Anomia Kids

Game Category: Card, Strategy and Collect

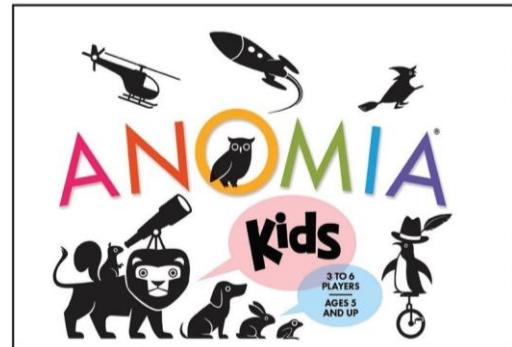
Competitive

Ages 5+

Playing time: 20 minutes

3-6 players

No reading required



All the cards in Anomia have a symbol and a picture. Be quick to see a symbol match and be the first player to shout out a correct word! On your turn, you will flip over a card for everyone to see. Then you must all quickly check everyone's cards to see if there is a symbol match! If so, then you must both, as quickly as possible, shout out a word that starts with the same sound as the picture on the other player's card (e.g., if the picture is a *lion*, you might shout out *library*). Whoever says a matching word with the same sound first, gets to take the other player's card. When the deck runs out, the player with the most cards wins!