

Quick Start Instructions

Cloaked Cats (2-4 players)

Setup:

- All players pick a **coloured fan** and the **16 masks** that have the same colour.
- Place the coloured fan in front of you. It will hold your feature cards.
- Give each player an **invitation card** that lists the different cat features.
- Shuffle the **feature cards** and deal 3 cards face-down to each player. Each player should carefully stick these cards into their fans so that they are standing upright facing them and not visible to other players.
 - You may receive similar features (for example, two colours) - this is ok!
- Shuffle the **cat cards** and deal 3 face-down to each player to hold in their hand. Place the remaining cat cards face-down on the table where everyone can reach.

How to Play:

- Look at your invitation. Does it have a red seal in the bottom left? You go first!
- There are 4 things you can do on your turn:
 1. Play a cat card from your hand, face up where everyone can see it.
 2. **All players** check if **at least 1** of the features on the cat card matches 1 of their hidden feature cards (including the current player).
 - If there is a match, place **1 of your own masks** onto that cat card.
 - If multiple features are a match, **still only place 1 mask**.
 - Keep it a secret which feature is a match! Don't reveal it out loud.
 - Place a mask even if you've already revealed the matching feature.
 3. (Optional) You can try to guess out loud a feature of another player.
 - If you guess correctly, the questioned player must place that feature card face-up in front of them. They must also give you 1 of their masks.
 - If you guess incorrectly, you must give the questioned player 1 of your masks.
 4. End your turn by drawing a new cat card.

Game End and Scoring:

- The game ends when someone **reveals all 3 of their feature cards**. Then, all other players have 1 more turn to guess further features of other player. But no new cat cards can be played – you can only make guesses!
- Players score their points by adding the number of **opponent's masks** they've received and the number of **unrevealed features**. The highest score wins!