

Quick Tips (use along with the original instructions)

Diced Veggies (2-4 players)

Setup:

- Roll the dice into the frame and arrange them randomly into a single layer.
- Remove the frame and set it aside. The dice here are called the **block**.
- Shuffle the **Recipe Cards** and place them face down where all players can reach. Deal **2** to each player and have them place their cards **face up** in front of them.
- Decide who will go first, and give that player the **cleaver**.

How to Play (a simpler version of the game to start using only the recipe cards):

- On a turn carry out the following 3 things in this order:
 1. Use the **cleaver** to make **one cut** into the block. Carefully separate the dice from the block. Do not change the dice numbers.
 - See pg. 2 for cutting rules and examples. One main rule is that the dice cut add up to a **maximum of 10**. This can be simplified to be 3 dice maximum.
 2. Use the dice you've cut from the block to **cook your recipes** fully or partially. Each dice counts as 1 ingredient. Place the dice on top of your card of choice.
 - Ingredients of partially-cooked recipes cannot be moved to other recipes.
 - Once a recipe is cooked, flip it **face down** in front of you. Don't stack them. Discarded dice from a cooked recipe go into a discard pile (can use frame).
 3. Draw **1 card** (This could be a Hype Card in more challenging version below).
- At the end of a turn, you may keep **at most 8** dice, **2** recipes (and **2** Hypes). If you have more, you must discard some of the items to be within the limit.
- **Restocking:** At the beginning of your turn, if there is **1 ingredient type missing** from the block, you may choose to restock. Set-up a new frame using the discarded dice and unused dice as described in the set up above.

Game End and Scoring:

- The game ends when a player has cooked their **7th** recipe. Each remaining player still gets one more turn after this.
- Everyone counts their score by adding the star value of their recipes and Hypes.

More challenging version:

- See pg. 4 of instructions to see how to also include the **Hype Cards** and **Chef Tokens** into the game. Here scoring will include points from Hype Cards.