

# Exploding Kittens

Competitive

Ages 7+

Playing time: 15 minutes

2-5 players

Reading required to play

No math required to score

Time to learn: 10-15 minutes

Strategy level:   
1 goal/strategy      2-3 goals/strategies      4+ goals/strategies



Stay in the game and avoid exploding! In Exploding Kittens, you will take turns playing cards or passing, but you must always draw a new card at the end of your turn. If you pick an Exploding Kitten card, you're out – unless you have a Diffuse card to save yourself! Use your other action cards to skip turns, attack others, peek at the deck, and more! The player who hasn't exploded at the end wins!