

# Quick Start Instructions

## Exploding Kittens (2-5 players)

### Goal:

Your goal is to not explode from an Exploding Kitten and stay in the game the longest!

### Setup:

- Remove the **4 Exploding Kitten Cards** and **6 Defuse Cards** from the deck of cards.
- Give each player **1 Defuse Card**.
- Return **all unused** Defuse Cards to the deck and shuffle the deck.
- **Deal 7 cards** face down to each player from the deck. This means that each player should have 8 cards total! 7 dealt cards and 1 defuse card.
- Keep 1 less Exploding Kitten Card(s) than the number of players (e.g., if 3 players, keep 2 cards). Return any extra Exploding Kitten Cards to the box as not needed.
- **Reshuffle the deck with the Exploding Kitten Cards now in it.** Then create a **draw pile** by placing the deck face down in the center of the play area, leaving enough space for a discard pile to be made beside it.

### How to Play:

- Decide who will go first. During your turn, you can play any cards from your hand or choose to pass! Either way, you must always draw a card to end your turn.
  - **Defuse:** Use when an Exploding Kitten is drawn. Discard the defuse card and place the Exploding Kitten anywhere in the draw pile. Your turn ends.
  - **Exploding Kitten:** This card gets you out from the game unless you can defuse! Don't return this card to draw pile. Leave your cards face down.
  - **Attack:** This card ends your turn and makes the next player take 2 turns in a row. A player can play an attack card on an attack card (this transfers the effects to the next player).
  - **Favor:** Pick a player to give you a card of their choice from their own hand.
  - **Nope:** Stop any action (except for an **Exploding Kitten**)!
  - **Shuffle:** This card allows you to shuffle the deck.
  - **Skip:** This lets you end your turn without picking up a card!
  - **See the Future:** You can secretly view the top 3 cards of the draw pile.
  - **If you play 2 of the same cat cards** pick a player and randomly steal 1 card.
  - **If you play 3 of the same cat cards** pick a player, name a card, and if they have that card then you get to steal it.

### Game End:

- The **last player** in the game (who never got an exploding kitten) wins!