

Quick Start Instructions

Gathering a Garden (2–4 players)

How to play:

1. Unfold the game board and **fill the 5 gardens** with **4 matching items** each (for example, put the 4 herbs in the herb garden). Put each player's **gardener** in the corner garden that matches their colour. The goal is to collect one of all 5 garden items from each garden shop for your own garden.
2. Decide who will start and then the first player spins. Move your gardener the number of spaces on the spinner.
3. If the spinner shows enough spaces to **enter a garden**, you can move your gardener in and collect one item from that garden shop.
4. A few special spaces you may land on:
 - **Wheelbarrow:** You can choose an item from the shop named on it. If you have this garden item already, you could trade it out for a different one.
 - **Return it!** Uh-oh, sorry, you need to return an item from your garden to one of the shops!
 - **Bird shop:** You can take a shortcut to the other side of the board through the bird shop. The shop counts as 1 space.
5. The winner of the game is the first to collect all 5 items for their own garden, or whoever has the most garden items when playing time ends!

