

Quick Start Instructions

Hedbanz (2-6 players)

Setup:

- Each player takes a **coloured headband** and should adjust it around their head with the Hedbanz logo facing forward.
- Shuffle the deck of cards and **deal 1 card** face down to each player. Place the cards face down in the center of the play area, this will become the **draw pile**.
- **Without looking** at the picture on the card, each player inserts their card into the clip on their headband so that all **other** players can see the picture.
- Remove the timer and tokens from the box and set them in the center of the play area.
- Remove the **3 reference cards** with categories and suggestions for questions on them. Lay them **face up** where each player can see them. These cards remind players that:
 - The picture cards can be in 1 of 3 categories: **Animals, Objects, and Food**.
 - Suggested further questions to ask once you know the category to figure out what the picture is on your headband.

How to Play – With Timer Version (more fast-paced, with turn of about 45 seconds)

- Decide who will go first.
- On your turn, flip over the timer and begin asking as many **yes or no questions** that you think will help you figure out what the picture on your headband is!
- You can make a guess about your picture at any point during your turn.
- When the timer is done, you're welcome to make a final guess; otherwise the person to your left gets to take a turn.
- If you guess correctly, you get to take a **token** and clip it into your headband.
- If you guess correctly and the timer hasn't run out yet, you can take a **new card** from the draw pile and start asking questions again to figure out what the new picture is.

How to Play - No Timer Version (for a more relaxed version of the game)

- The timer can place additional pressure on the players and at times it may be more fun to play without the timer, especially if players are young or many need extra time.
- Decide who will go first.
- On your turn, you can ask **1 yes or no question** that you think will help you figure out what the picture on your headband is! (You could also decide, at the start of the game, to allow 2 or 3 guesses per turn.)
- After you've asked a question, you can make a guess, or let the next player to your left take their turn. If you guess correctly, you can take a **token** and clip it to your headband. You can also take a **new card** from the draw pile for your next turn asking questions.

Game Ends

- The game ends when a player **gets 3 tokens** from guessing 3 of their own cards correctly.