

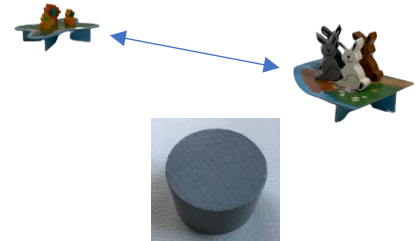
# Quick Start Instructions

## Rabbit Rally (2-4 players)

How to play:

1. Build the **carrot island** and **starting island** by connecting the matching blue cardboard pieces into a cross, and placing the green island piece on top. Place these in the center of all players on a flat surface (table or the floor) 4 box lengths apart.
2. Each player chooses a **rabbit** and puts it on the starting island. Put all the **bridge pieces** beside the starting island. Then put **carrots** on carrot island and the **grey round stones** beside the starting island following these rules:

- 4 players → all 3 carrots and 5 stones
- 3 players → 2 biggest carrots and 4 stones
- 2 players → golden carrot and 3 stones



3. Taking turns, the players try to build bridges to be the first one to reach the carrots! The first player rolls the dice. The colour that is rolled shows what bridge piece they will use in this round. **But don't pick it up yet!** First, **guess** how long the bridge piece is, and **place the stone where you think it will be in a good spot to support the bridge**. The tricky part is that you don't want it too far away or the bridge won't reach, but you also don't want it really close or you won't get to carrot island very quickly. Your bridge also should not touch another stone that a rabbit is on.



After you have placed the stone, take the bridge piece and **try to connect the island/stone where your rabbit is to the new stone**

- Is your bridge piece long enough? Great! Your rabbit may hop across the bridge to the stone.
- Not long enough? Oh no, it fell into the water! Your rabbit must stay where it is since they can't go across the bridge.



4. Return the bridge piece back next to the starting island. The next player starts their turn by picking up a free stone without a rabbit.
5. Who will be first, second and third to get to the island and collect the 1<sup>st</sup>, 2<sup>nd</sup> or 3<sup>rd</sup> prize carrot? "If you did not get a carrot this round that's okay, try again next time!"
6. Extra fun for another time: Put your own obstacles between the two islands that the bridges will need to be built around!

