

That's Not A Hat

Competitive

Ages 8+

Playing time: 15 minutes

3-8 players

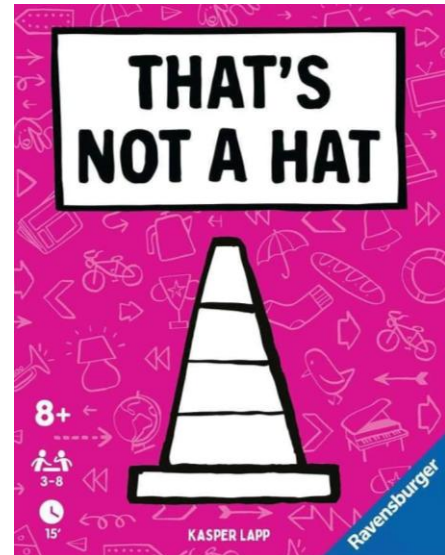
No reading required to play

Math required to score

☒ Number recognition up to 3

Time to learn: 10-15 minutes

Strategy level: 
1 goal/strategy 2-3 goals/strategies 4+ goals/strategies



Can you remember all the gifts at the table? In *That's Not A Hat*, you will pass around gift cards (gift side usually hidden) to other players while trying to keep track of who gave what and which gift is in front of everyone. When it's your turn to give a gift, you must announce what the gift is to the recipient. If you can't remember the gift you are giving, you should try to bluff! But if the recipient knows you're wrong and so rejects your gift, you have to keep the card and it then counts as 1 penalty point! The game ends when a player reaches 3 penalty points, and the player with the fewest penalty points wins!