# Quick Tips (use along with the original instructions)

# Ticket to Ride First Journey (2-4 players)

### Setup:

- Layout the gameboard in the center of the play area.
- All players receive **20 trains** of a single colour.
- Shuffle the **Train Cards** and give each player **4 Train Cards**.
- Then, shuffle the **Ticket Cards** and give each player **2 Ticket Cards**.
- You can look at your cards but keep them hidden in your hand!
- Lay the remaining Train and Ticket decks face down near the board.
- Place the 4 Coast-to-Coast Bonus Ticket Cards near the board.

## How to Play:

- Decide who will go first. During your turn, you can do 1 of two things:
  - 1. **Draw 2 Train Cards** from the top of the deck. This ends your turn.
  - 2. **Play Train Cards** to claim a route and place your plastic trains on that route.

# **Claiming Routes**

- You must play the same amount and colour of Train Cards from your hand that matches the route you would like to claim.
- For example, if the route is 2 yellow, then you must play 2 yellow **Train Cards**.
  - You can only claim 1 route per turn **but** can claim any route on the board.
  - The colour of the route **DOES NOT** need to match your plastic trains.
- Some cities are connected by 2 parallel routes. You cannot claim both routes.
- Locomotives are wild Train Cards that can be used in place of any colour.

#### **Ticket Cards**

- Notice that that tickets have **2 cities on them**! To claim a ticket, you need to fill all the routes between the 2 cities with your plastic trains!
- Once you've built a line of trains between the 2 cities, congratulations! You can now tell the other players and leave the completed ticket faceup in front of you.
- Then draw 1 more Ticket Card form the top of the deck.

# **Coast-to-Coast Bonus Ticket**

 Any player who has completed a continuous line of trains from West to East can claim a Coast-to-Coast Bonus Ticket! This ticket will count as a completed ticket.

### **Game End:**

- The game ends when a player completes their 6<sup>th</sup> Ticket!
- If a player places their last train, the player with the most completed tickets wins!