

Tsuro

Competitive

Ages 8+

Playing time: 15-20 minutes

2-8 players

No reading required to play

No math required to play

Time to learn: 5-10 minutes

Strategy level: 
1 goal/strategy 2-3 goals/strategies 4+ goals/strategies



Stay on the game board by creating and following the paths opened up by path cards you place on the board! In Tsuro, you will place path tiles and move your piece along one of the paths to try and make sure you stay on the board and don't follow a path that leads off the board. The path cards each player places on a turn, will also require any other players to follow its path if it joins up with their current path. So place your path cards carefully! The last player remaining on the board wins!