Quick Tips (use with original instructions)

Yamslam (2-4 players)

Quick Overview

In Yamslam, you are trying to get the highest total number of point chips overall. On each turn, you can **roll the dice 3 times** to try and get a certain dice combination to earn a point chip. On each roll, you can decide to keep certain dice and continue to re-roll the remaining dice 2 and 3 times to get what you need for the dice combination for a chip. **When all the chips are gone, the game ends**. Notice that there are only 4 chips for each dice combination! Here's a reminder of the combinations and points.

5 points: 2 PAIRS: Example: □□□□□□ or □□□□□□.

You need to have 2 pairs (one pair is 2 identical dice) of dice of any number.

10 points: 3 OF A KIND: Example: □□□□□□ or □□□□□□□

You need to have **3 identical dice** of any number.

20 points: SMALL STRAIGHT: OCCUPIED or OCCUPIED OR

You need to have 4 dice in a row: 1-2-3-4 or 2-3-4-5 or 3-4-5-6.

25 points: FLUSH: All 5 dice of the same colour.

All 5 dice need to be odd red numbers (1, 3, 5) or even blue numbers (2, 4, 6).

30 points: FULL HOUSE: Examples: + 22 22

You need 1 identical pair (2 dice) + 3 identical dice (3 of a kind) of any of number.

You need to have 4 identical dice of any number

50 points: LARGE STRAIGHT: OCOUNG or COUNCE

You need to have **5 dice in a row**: 1-2-3-4-5 or 2-3-4-5-6.

Any point chip: YAMSLAM: Examples ..., ..., ..., ...

You need to have 5 identical dice of any number.