

## Quick Start Instructions

# Junior Labyrinth (2–4 players)

How to play:

1. Shuffle the **maze cards** and place them face up on the spaces on the board to create a random labyrinth (one card will be left over). Place the round **secret tokens** face down and place the **ghosts** on their matching coloured corners.
2. The first player turns over a secret token and then chooses an arrow location along the edge of the board to push in the left over maze card into the maze. A card will come out of the opposite side. Notice how the maze changes!
3. After moving the maze, this player can move their ghost as far as they want along the open pathway to try to reach their secret token. If they hit a wall, they stop there. If they can now reach the secret token, they get to keep the token. Then it's the next player's turn.
4. If the player beforehand got the token, the next player turns over a new token card and finds it on the board, so they know where they need to go. They then take the pushed out card, choose an arrow location, push it in, and complete their turn as described above in #3.
5. Whoever collects the most secret tokens at the end of the game wins!

