Learning Activities and Student Motivation

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What motivates us?

- When I taught my most recent course I was motivated by ...
 - Helping students on road to success
 - Challenge of engaging students
 - Experience in teaching methods
 - Will to survive!
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- When I worked on my recent research project I was motivated by ...
 - Looking for novelty
 - Looking for excitement
 - Experience in discipline
 - Networking

Outline

- Review of Svinicki's amalgamated theory of motivation
- Analysis of two Math 116 learning activities



Amalgamated Theory of Motivation



Historical Review

- Early Theories: given inner "force" drives behaviour
- Behaviorally Based Theories: behaviour to meet consequences (reward/punishment)
- Cognitive Theories: internal perceptions affect behaviour

M.D. Svinicki (psychology, education)



Amalgamated Theory

 Based on three threads in the cognitive theories:

Value of Goal

Expectation of Achievement

Drive towards goal



Value of Goal Affected by:

- Outcome extrinsic and intrinsic
- Satisfying need
- Intrinsic value of activity interesting vs. boring
- Utility of knowledge/skill short and long terms
- Choice (ownership) to control direction
- Influence/opinions of others



Expectation of Achievement Affected by:

- Self-efficacy
- Difficulty challenge vs. boredom
- Prior experience start from success
- Skill matching cross-discipline
- Encouragement
- Learner's belief nature of ability, internal vs. external control



Analysis of Sample Learning Activities

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Math 116 Assignment 3

- Worth 1% of final course grade (10 assignments / course)
- Only 30 40 % of assigned questions were graded (not announced prior to submission)
- Textbook provides correct answers for even numbered problems
- 2 tutorial problems indicated by ellipses
- Lecture coverage ≈ 3.5 hours



Week 4 Tutorial Exercise

- Non-compulsory tutorial:
 - Assignments are due at start of tutorial
 - Graded assignments available in tutorial
 - Attendance (effective) between 30 40 %
- 3 problems



Mentoring Analysis

- Identify positive motivating features of Assignment 3:
 - value
 - expectation of achievement
- Suggest changes to create more positive motivating features for value and expectation of achievement
- Repeat for Tutorial Question 1
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Identified Motivational Features

Value

- Knowledge coverage is well aligned with course
- Marks for assignment work
- Develops exam question capability ("safe" exam proving ground)

Expectation

- Questions 2 and 3 of Tutorial align with assignment questions
- Similar to high school and earlier assignments
- Only 1 correct answer
- Progression in challenge of questions



Suggested Changes to Improve Motivation

Value

- Include engineering context in Q#6
- Limit choice to improve student control
 - Make progression of capability clear in assignment wording and layout
 - State that Q#6 is graded
- Distribute grading over all parts of learning path
- Promote "peer" learning
- Emphasize connection to course outcomes

Expectation

- Include connections to earlier assignments and topics
- Provide more balance between easy and challenging questions
- Provide explicit transitions to exam/life contexts
- Incorporate relevant recommended problems into solution strategies through hints or suggestions



Summary

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Summary

- Motivating features in two areas:
 - value
 - expectation of achievement
- Application to learning activities
- Habits for working with colleagues



Bibliography

 Svinicki, M.D., 2004, Learning and Motivation in the Postsecondary Classroom, Jossey-Bass, A Wiley Imprint, San Francisco, CA

