[ANNOUNCEMENTS]: Virtual Town Hall happening first week of October that is mandatory for all GI members. Please monitor your emails for upcoming details.

[EVENTS]: Some fun events being offered online!

Choose your fighter. How are you feeling at the start of the term? (CHI writing friends, we're looking at you 😒 ...)
1. **Discord Writing Hour**  
*Sept. 23rd, 1-2pm*  
Marisa is hosting a super casual writing hour this Wednesday during her regular Discord office hours, 1-2pm, on Office Chats. Calling all those looking for some solidarity as we battle through writer's block and/or productivity "blahs".

2. **Two-Factor Authentication Required**  
*Effective Nov. 3rd 2020*  
This means for many campus systems, including Office 365, workday, Quest, LEARN, Concur and Unit 4, 2FA will be required. To activate this service visit this [link](#).

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**GI Events**  
**GI Virtual Town Hall** - *Date TBD*  
Fall 2020 Town Hall will take place during the first week of October, **and is mandatory for all GI members.** Please monitor your emails for upcoming information.

**Virtual Events**  
**Picture a Scientist** - *Pre-Release Viewing and Panel for new Documentary*  
*Panel on Wed. Sept 23rd at 4PM EDT - once you RSVP you'll receive the film viewing link form*  
- *Picture a Scientist* follows researchers who are writing a new chapter for women scientists. "In cramped laboratories and spectacular field stations, we meet scientific luminaries who provide new perspectives on how to make science itself more diverse, equitable, and open to all."

**Hidden Expert: Storytelling with a Twist**  
*Online event on Wednesday, September 30th - registration required*  
- Join LabX and host/comedian Chris Duffy for a night of stories, laughs, and games! Hidden Expert is storytelling with a twist. One theme, four storytellers, countless interpretations. Hidden among the storytellers is an expert in the evening’s theme. The game is simple: It's up to you to figure out the theme and guess the expert.
"We've already had a great deal of activity happen in our research world this Fall – despite the fact that it feels like August was only yesterday. Take a look at the updates below, presented in order of recency. If this is any indication of how the rest of the term is going to go, I'm going to be very busy trying to keep up with amplifying our news to the world!" - Marisa

- **First Person Scholar** announces new Editor in Chief and Co-managing Editors
- **Lindsay Meaning** analyzes the video game "Kim" in article published in *Loading*...
- **Study by Gustavo Tondello and Lennart Nacke** shows personalized gameful systems lead to higher task performance
- **Lennart Nacke** talks Gameful User Experience in keynote speech at Mensch und Computer 2020
- **Two GI teams** among finalists at CHI Play 2020 Student Game Design Competition