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Rival Books of Aster is a one or two-player mobile collectible-card strategy game that draws on theories of story and myth creation. Players collect cards to create hexes, while contributing to the ongoing unveiling of the mythology in the game. There are over 140 hand illustrated spells that players can use to build custom decks and go head to head against other players. Each spell is also a page in a living story book that translates itself and reveals its secrets as the game is played.

Story arcs and plot points are decided by player actions in-game. In essence, players of the game are dynamically being written into the mythology of the game as they play. The game features innovative game mechanics and beautiful hand-painted art by award-winning artists.

Interesting fact: In addition to being available on the iOS App Store, *Rival Books of Aster* is also available on Steam.