

A RESEARCH TALK

VENI, VIDI, VICI...

DOMINO PUGNAM

Classical Studies and Video Games

January 28, 2:30 PM

**PROF CRAIG HARDIMAN
DISCUSSES THE INFLUENCES
(GOOD AND BAD) THAT
CLASSICAL ANTIQUITY HAS
HAD ON VIDEO GAMES**

Hosted by the Games Institute
games.uwaterloo.ca

