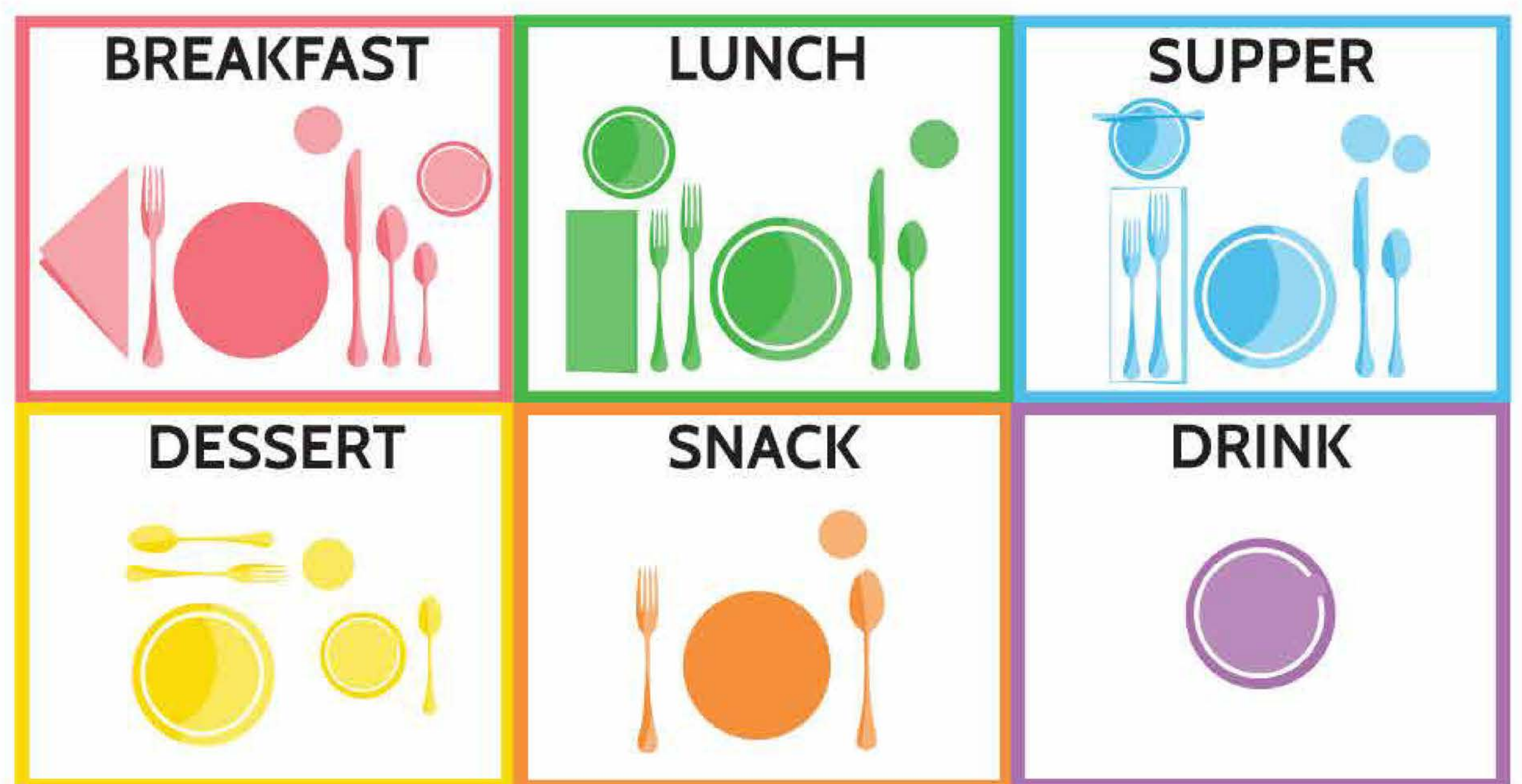
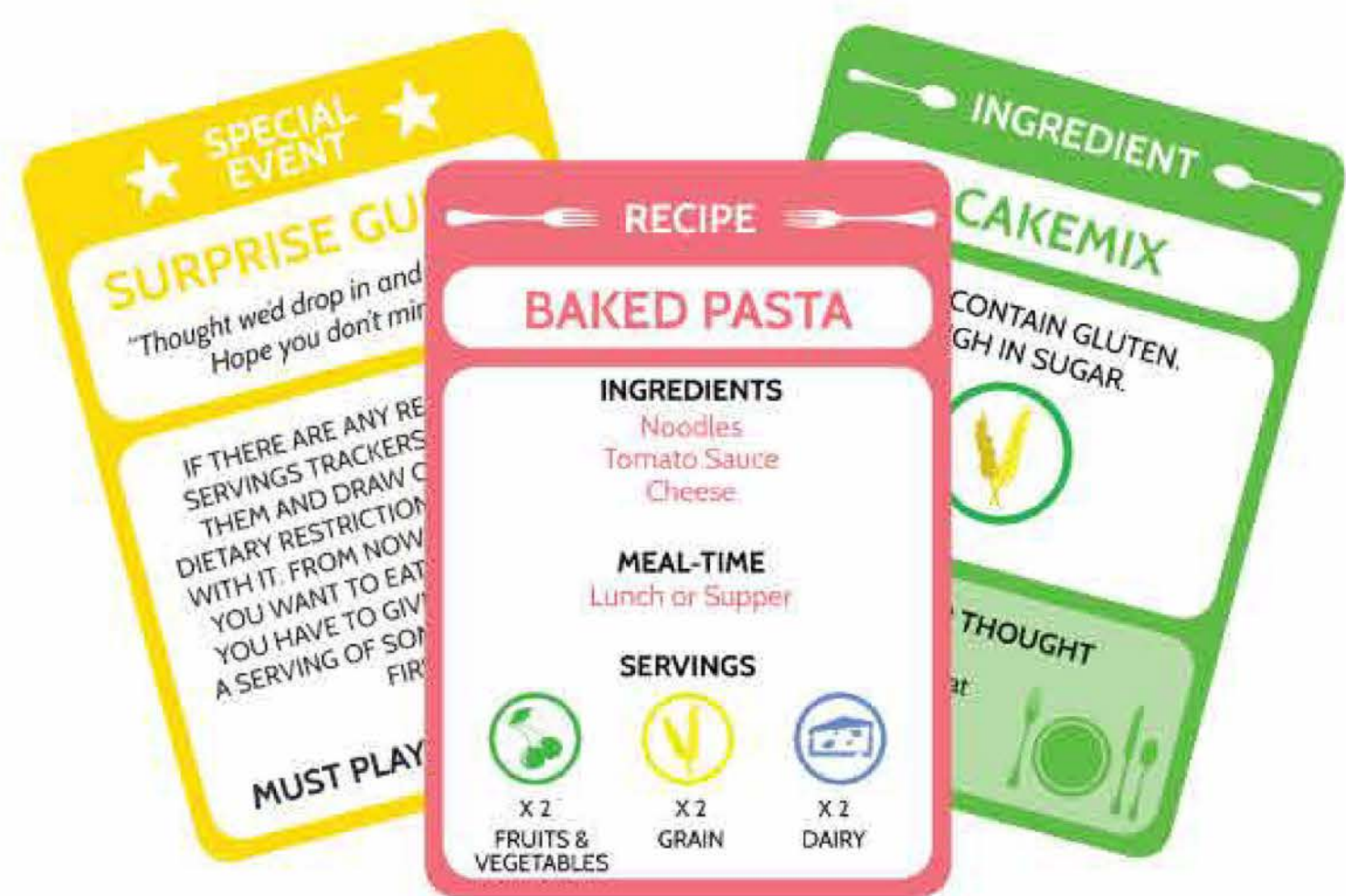




SERVINGS TRACKER		WOMAN, AGE 19-50						PLACE DIETARY RESTRICTION CARD HERE							
		NOT ENOUGH TO EAT						JUST RIGHT		TOO MUCH TO EAT					
FRUITS & VEGETABLES		0	1	2	3	4	5	6	7	8	9	10	11		
GRAIN PRODUCTS		0	1	2	3	4	5	7	8	8	9	10			
MILK & ALTERNATIVES		0					1					2	3	4	5
MEAT & ALTERNATIVES		0					1					2	3	4	5



RYAN CLEMENT

Department: English

Program: PhD

Dissertation

Project co-researchers: Dr. Karen Collins, Drama and Speech Communication; Dr. Neil Randall, English (Faculty Co-Supervisors)

The Kitchen Table: This two-to-six player co-operative game is built around family meal planning and dietary restrictions. It looks at the emergence of narrative from game mechanics, and how that emergence might be applied to more effective game design. The Kitchen Table game was designed and tested with a study on Persuasive Games and Food Allergies. This project was completed with support from Dr. Neil Randall and the Games Institute, and Dr. Susan Elliott from the Department of Geography and Environmental Management through collaboration with GET-FACTS.