Oil spill detection from SAR intensity imagery using a marked point process

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A B S T R A C T

This paper presents a new algorithm for the detection of oil spill from SAR intensity images. The proposed algorithm combines the marked point process, Bayesian inference and Markov Chain Monte Carlo (MCMC) technique. In this paper, the candidates of oil spills or dark spots in a SAR intensity image are characterized by a Poisson marked point process. The marked point process is formed by a group of random points (as a point process modelling the locations of oil spills) and a set of parameters including geometric parameters of windows centred at the random points and gamma distribution parameters (as the marks attaching to each point). As a result, the candidates of oil spills are represented by a group of windows, in which the intensities of pixels follow independent and identical gamma distribution with lower mean than that for the identical gamma distribution of the pixels out of windows. Following the Bayesian paradigm, the posterior distribution, which characterizes the locations and statistical distributions of oil spills, can be obtained up to a normalizing constant. In order to simulate from the posterior distribution and to estimate the parameters of the posterior distribution, the Reversible Jump MCMC (RJMCMC) algorithm is used. The optimal locations and sizes of dark spots are obtained by a maximum a posteriori (MAP) algorithm. The proposed approach is tested using Radarsat-1 SAR images with oil spills indicated by human analysts. The results show that the proposed approach works well and is very promising.

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1. Introduction

The ocean plays an important role in regulating the Earth’s environment and the global climate, as well as providing resources for mankind. Human activities are increasingly changing the ocean and its delicate balance. Oil pollution belongs to the most widespread man-caused emergency situations considerably harming ocean ecosystems and different types of economic activities. Earth observation satellite sensors have proved to be a cost-effective, all-weather and all-day early warning way to help identify and monitor oil-spills before they cause widespread damage. Currently, there are many space-borne remote sensing sensors that have been used for oil spill monitoring, examples including microwave sensors such as synthetic aperture radar (SAR), Infrared (IR) sensors (Fingas & Brown, 1997), and ultraviolet (UV) sensors (Fingas & Brown, 1997). Among of them, SAR sensors with all weather, day and night, large area observation capabilities are a convenient and effective tool for oil spill monitoring. The commonly used SAR sensors for this purpose include RADARSAT-1, ENVISAT, ERS-1 and ERS-2 (Brekke & Solberg, 2005; Topouzelis, 2008).

The detectability of oil spill by SAR sensors is based on the fact that oil slicks dampen the Bragg waves on the ocean surface and reduce the radar backscatter coefficient. This results in dark regions or spots in SAR images. However, other physical phenomena, for example, low-wind areas, areas of wind-shadow near coasts, rain cells, currents, zones of upwelling, biogenic films, internal waves, and oceanic or atmospheric fronts, can also generate dark areas, known as look-alikes, in SAR images (Brekke & Solberg, 2005; Topouzelis, 2008). Another factor which influences the backscatter level and the visibility of slicks on the sea surface is the wind level. Oil slicks are visible only for a limited range of wind speeds (Brekke & Solberg, 2005; Topouzelis, 2008).

Generally speaking, the procedure of detecting oil spills from SAR images can be summarized three steps (Solberg, Storvik, Solberg & Volden, 1999): (1) dark spot detection which identifies all dark spots presented in a SAR image as candidates of potential oil spills; (2) feature extraction which obtains geometric and statistical features for each oil spill candidate, such as area and perimeter and physical behaviour for example mean and variance of backscatter values; and (3) classification which recognizes the oil spills from look-alikes according to the features extracted above. Dark spot detection is a critical and fundamental step as a prelude for further feature extraction and classification of oil spills. Many dark spot detection algorithms have been developed. The commonly used approaches to dark spot detection are so called threshold based algorithms. The thresholds can be simply selected by taking the half of the average Normalized Radar Cross Section (NRCS) of the image (Fiscella, Giancaspro, Nirchio, Pavese & Trivero, 2000), or NRCS minus the standard deviation (Nichio et al., 2005), or analyzing bimodal histograms (Skjelv & Wahl, 1993; Manore, Vachon, 2000).

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SAR images are highly speckled due to coherent processing (Lee, Jurkevich, Dewaele, Wambacq & Oosterlinck, 1994). The analysis of SAR data is usually required to region and statistics based in order to reduce the speckle effect. Following this idea, a new algorithm for the detection of dark spots from SAR intensity images is studied. Under Bayesian paradigm, the proposed algorithm is based on Poisson marked point process (Stoyan, Kendall & Mecke, 1995) and Reversible Jump Markov chain Monte Carlo (RJMCMC) (Green, 1995). In order to detect dark spots in SAR intensity images, the dark spots are located by a group of random points and their areas are represented by a series of rectangle windows centred at the points. The number points in the point process is assumed to be random variable which follows a Poisson distribution with fixed mean given by user. In practice, selecting the mean is not very reliable as it depends on the experience of human operators and sometimes is impossible since the ground true is always unknown in advance. The intensities of pixels in and out of the windows are modelled by two strict stationary random fields. Specifically, that is, both of them satisfy independent and identical gamma distributions (Lee, Hoppel, Mango & Miller, 1994) but the means for the former are less than that for the latter. Following the Bayesian paradigm, the mathematical form for the posterior distribution is obtained up to a normalizing constant. A RJMCMC algorithm is introduced for simulation from the posterior distribution. And the optimal locations and sizes of dark spots can be obtained by maximum a posteriori (MAP) scheme.

The paper is organized as follows. Section 2 gives the concept of marked point process. Section 3 describes the proposed algorithm. Section 4 shows some results of oil spill detection from RADARSAT-1 images. Section 5 concludes and gives some perspectives.

2. Marked point process

Marked point process models are useful tools to analyze irregularly spaced data. Generally speaking, a random point process in $\mathbb{R}^d$ is a random set in $\mathbb{R}^d$, each realization of which consists of a finite or countable number of points (Stoyan et al., 1995). For simplicity, the following discussion on random point process will be limited on two-dimensional case, that is, $d=2$.

When the locations of $k$ random points are independently and uniformly distributed over a domain, a binomial point process can be formed by the $k$ random points. For example, in two dimension case, such a process is formed by $k$ independent points $G = \{ (u_j, v_j) \}$ uniformly distributed on $D$ in $\mathbb{R}^2$. Fig. 1 shows a realization of a binomial point process in $\mathbb{R}^2$ (Stoyan et al., 1995).

A marked point process can be constructed from a random point process by attaching a characteristic (or mark) to each point of the process. Thus, a marked point process on $\mathbb{R}^2$ is a random sequence $\{(u_j, v_j, M_j) \}$, from which the points $(u_j, v_j)$ constitute a point process (not mark) in $\mathbb{R}^2$ where the mark $M_j$ corresponding to $(u_j, v_j)$ may have a complicated structure (Schabenberger & Gotway, 2005). They belong to a given space of marks which are assumed to be a Polish space (Stoyan et al., 1995).

Several studies on considering the marked point processes framework for image analysis can be found in the literature. Rue and Hurn (1999) presented an algorithm for locating and identifying an unknown number of objects in an image by combining marked point processes as objects priors and deformable template models. Desmond and Zerubia (2002) showed that marked point processes are more adapted than Markov random field and proposed some applications in remote sensing: road network extraction, building extraction, and image segmentation. Hartvig (2002) presented a marked point process based approach to estimating spatial activation patterns in functional magnetic resonance imaging, in which points are considered as centers of activation and the marks as parameters describing the shape and area of the surrounding cluster. Al-Awdhli, Jennison and Hurn (2004) considered a model for the analysis of confocal fluorescence microscope images of cells in an area of cartilage growth. In their model of the imaging process, the true scene is treated as a realization of marked point process, incorporating this as the high level prior model in a Bayesian analysis. Quartulli and Datcu (2004) proposed a model-based algorithm for the automatic reconstruction of building areas from single-observation meter-resolution SAR intensity data, which is based on the MAP estimation for obtaining optimal scene that is modeled as a set of mutually interacting Poisson marked points describing building objects.

3. Description of proposed algorithm

3.1. Bayesian model for dark spots

Consider a SAR intensity image $Z = \{ Z_i = Z(x_i, y_i) ; \ i = 1, \ldots, n \ (x_i, y_i) \in D \}$ where $i$ is the index of pixel, $(x_i, y_i)$ is the location of pixel $i$, $Z_i$ is a sample of random variable $Z$ at $(x_i, y_i)$ representing the intensity of pixel $i$, $n$ is the number of pixels in $Z$, and $D$ is the domain of $Z$. Assume that $Z$ contains an unknown but bounded number $k$ of dark spots corresponding to the candidate of oil spills and $k$ has a prior distribution with probability function $p(k)$. The $j$th dark spot is modeled by a window $W_j$ with length $L_j$, width $W_j$, direction $\alpha_j$, and centred at pixel $(u_j, v_j) \in D$ called the central point of $W_j$ which is randomly distributed on $D$ with a prior density $p(u_j, v_j)$. Let $G = \{ (u_j, v_j) ; j = 1, \ldots, k \}$ and $\Phi = \{ (l_j, w_j, \alpha_j) ; j = 1, \ldots, k \}$...
be the sets of central points and the geometric parameters of windows, respectively. The Fig. 2 shows the structure. In order to distinguish dark spots from their background, D can be divided into two regions, that is, \( D = \{ D_d, D_b \} \) where \( D_d = \{ W_j; j = 1, \ldots, k \} \) and \( D_b = D|D_d \) correspond to dark spot and sea regions, respectively. In this paper, assume that the intensities of pixels in these regions are characterized by gamma distribution ([Lee, Hoppel, et al., 1994b]), that is,

\[
p(Z_i) = \begin{cases} 
\frac{Z_i^{\alpha_0 - 1}}{\beta_0^{\alpha_0} \Gamma(\alpha_0)} e^{-\frac{Z_i}{\beta_0}} & \text{if } (x_i, y_i) \in W_j \\
\frac{Z_i^{\alpha_0 - 1}}{\beta_0^{\alpha_0} \Gamma(\alpha_0)} e^{-\frac{Z_i}{\beta_0}} & \text{if } (x_i, y_i) \in D_b
\end{cases}
\]  

(1)

where \( \Gamma(\cdot) \) is the gamma function, \( \alpha_0 \) and \( \beta_0 \) are the shape and scale parameters of gamma distribution for the intensities of the pixels in \( W_j \), \( \alpha_0 \) and \( \beta_0 \) are the shape and scale parameters of gamma distribution for the intensities of the pixels in \( D_b \). Under the above assumption, the dark spots can be identified by the constrain on the distribution parameters, that is,

\[
\alpha_0 \beta_0 > \alpha_j \beta_j \quad \text{for all } j = 1, \ldots, k
\]  

(2)

Assume that all intensities are independent. Then the joint distributions of intensities in \( W_j \) and \( D_b \) can be expressed as follows

\[
p(Z_{W_j}|\theta_j, W_j) = \prod_{(x_i, y_i) \in W_j} \frac{Z_i^{\alpha_0 - 1}}{\beta_0^{\alpha_0} \Gamma(\alpha_0)} e^{-\frac{Z_i}{\beta_0}}
\]

(3)

\[
p(Z_{D_b}|\theta_0, D_b) = \prod_{(x_i, y_i) \in D_b} \frac{Z_i^{\alpha_0 - 1}}{\beta_0^{\alpha_0} \Gamma(\alpha_0)} e^{-\frac{Z_i}{\beta_0}}
\]

(4)

where \( Z_{W_j} = \{ Z_i; (x_i, y_i) \in W_j \} \), \( Z_{D_b} = \{ Z_i; (x_i, y_i) \in D_b \} \), \( \theta_j = (\alpha_j, \beta_j) \) and \( \theta_0 = (\alpha_0, \beta_0) \). Let \( \theta = (\theta_j = (\alpha_j, \beta_j); j = 0, 1, \ldots, k) \) be the distribution parameter vector. The likelihood can be defined as

\[
p(Z|\theta, G, k) = p(Z_{D_b}|\theta_0, D_b) \times \prod_{j=0}^{k} p(Z_{W_j}|\theta_j, W_j)
\]

(5)

In order to detect dark spots, the posterior distribution of distribution parameter vector \( \theta \), geometric parameter vector \( \Phi \), the position vector \( G \) as well as the number of windows \( k \) is primarily considered. By Bayesian paradigm, the posterior distribution conditional on \( Z \) can be written as,

\[
p(\theta, G, \Phi, k|Z) = p(Z|\theta, G, k)p(\theta)p(G|k)p(\Phi|k)p(k)
\]

(6)

3.2. Prior distributions and the likelihood

The prior distributions of shape and scale parameters \( \alpha \) and parameter \( \beta \) are assumed to be normal distribution, but with different means and standard deviations for dark spot class and background class, that is, \( \alpha_j = 1, \ldots, k \sim N(\mu_\alpha, \sigma_\alpha^2) \), \( \beta_j = 1, \ldots, k \sim N(\mu_\beta, \sigma_\beta^2) \), \( \alpha_0 \sim N(\mu_{\alpha 0}, \sigma_{\alpha 0}^2) \), \( \beta_0 \sim N(\mu_{\beta 0}, \sigma_{\beta 0}^2) \).

![Fig. 2. The Structure of window with length l, width w, and direction d, centered at points (u, v).](image-url)
respectively. The independent, weakly informative normal distributions assumed for prior structures are maintained for simplicity. Their probability density functions can be expressed as

\[
p(\alpha) = \frac{1}{\sqrt{2\pi}\sigma_{\alpha}} e^{-\frac{(\alpha - \mu_{\alpha})^2}{2\sigma_{\alpha}^2}}
\]

(7)

\[
p(\beta) = \frac{1}{\sqrt{2\pi}\sigma_{\beta}} e^{-\frac{(\beta - \mu_{\beta})^2}{2\sigma_{\beta}^2}}
\]

(8)

\[
p(\alpha_0) = \frac{1}{\sqrt{2\pi}\sigma_{\alpha_0}} e^{-\frac{(\alpha_0 - \mu_{\alpha_0})^2}{2\sigma_{\alpha_0}^2}}
\]

(9)

\[
p(\beta_0) = \frac{1}{\sqrt{2\pi}\sigma_{\beta_0}} e^{-\frac{(\beta_0 - \mu_{\beta_0})^2}{2\sigma_{\beta_0}^2}}
\]

(10)

Assume that all distribution parameters are independent each other, the prior distribution of \(\Theta = \{\alpha_0, \alpha_1, \ldots, \alpha_n, \beta_0, \beta_1, \ldots, \beta_n\}\) can be written as follows

\[
p(\Theta | k) = \frac{1}{2\pi\sigma_{\alpha_0}\sigma_{\beta_0}} e^{-\frac{(\alpha_0 - \mu_{\alpha_0})^2}{2\sigma_{\alpha_0}^2}} e^{-\frac{(\beta_0 - \mu_{\beta_0})^2}{2\sigma_{\beta_0}^2}} \prod_{j=1}^{k} \frac{1}{2\pi\sigma_{\alpha_j}\sigma_{\beta_j}} e^{-\frac{(\alpha_j - \mu_{\alpha_j})^2}{2\sigma_{\alpha_j}^2}} e^{-\frac{(\beta_j - \mu_{\beta_j})^2}{2\sigma_{\beta_j}^2}}
\]

(11)

Assume that the central points are uniformly distributed on the image domain \(D\), then the prior distribution of \(G\) can be written as

\[
p(G | k) = \left(\frac{1}{|D|}\right)^k
\]

where \(|D|\) is the area of image domain \(D\).

The lengths and widths of windows are assumed to be normal distributions, that is, \(l_j \sim N(\mu_l, \sigma_l^2)\), \(w_j \sim N(\mu_w, \sigma_w^2)\), while the directions of windows are the uniform distribution on \([-\pi/2, \pi/2]\), that is, \(a_j \sim U(-\pi/2, \pi/2)\). Assume that the geometric parameters are independent. As a result, the prior distribution of \(\Phi\) can be written as

\[
p(\Phi | k) = \prod_{j=1}^{k} \frac{1}{2\pi\sigma_l\sigma_w} e^{-\frac{(l_j - \mu_l)^2}{2\sigma_l^2}} e^{-\frac{(w_j - \mu_w)^2}{2\sigma_w^2}}
\]

(13)

The number of windows \(k\) is assumed to have a prior truncated Poisson distribution with mean \(\lambda\) (Green, 1995)

\[
p(k) = \frac{\lambda^k e^{-\lambda}}{k!}
\]

(14)

where the \(k\) is truncated with minimum \(k = 1\) and maximum \(k = k_{\text{max}}\) where \(k_{\text{max}}\) is set by user, \(k_{\text{max}}\) has a maximum around \(\min(n_1/\min(\mu_l, \mu_w), n_2/\min(\mu_l, \mu_w))\) where \(n_1\) and \(n_2\) are the dimensions of an image.

The posterior distribution in Eq. (6) can be rewritten as

\[
p(\Theta, G, \Phi, k | Z) = \prod_{(i,j) \in D} Z_{i,j}^{n_{i,j}-1} \frac{e^{-Z_{i,j}/\theta_{i,j}}}{\theta_{i,j}^{n_{i,j}} \Gamma(n_{i,j})} \times \prod_{j=1}^{k} \prod_{(i,j) \in W_j} Z_{i,j}^{a_j-1} \frac{e^{-Z_{i,j}/\beta_{i,j}}}{\beta_{i,j}^{a_j} \Gamma(a_j)} \times \frac{1}{2\pi\sigma_{\alpha_0}\sigma_{\beta_0}} e^{-\frac{(\alpha_0 - \mu_{\alpha_0})^2}{2\sigma_{\alpha_0}^2}} e^{-\frac{(\beta_0 - \mu_{\beta_0})^2}{2\sigma_{\beta_0}^2}}
\]

(15)

\[
\prod_{j=1}^{k} \frac{1}{2\pi\sigma_{\alpha_j}\sigma_{\beta_j}} e^{-\frac{(\alpha_j - \mu_{\alpha_j})^2}{2\sigma_{\alpha_j}^2}} e^{-\frac{(\beta_j - \mu_{\beta_j})^2}{2\sigma_{\beta_j}^2}} \times \prod_{j=1}^{k} \frac{1}{2\pi\sigma_l\sigma_w} e^{-\frac{(l_j - \mu_l)^2}{2\sigma_l^2}} e^{-\frac{(w_j - \mu_w)^2}{2\sigma_w^2}} \times \left(\frac{1}{|D|}\right)^k \times \frac{\lambda^k e^{-\lambda}}{k!}
\]

3.3 Estimation and simulation algorithms

In order to detect dark spots from a SAR image, it is necessary to simulate from the posterior distribution defined in Eq. (15) and estimate parameters. Let \(\Theta = (\Theta, G, \Phi, k)\) be a parameter vector. It is worthy to note when \(k\) is varied, the dimension of the parameter vector \(\Theta\) is varied. In this paper, the Metropolis–Hastings (Gilks, Richardson & Spiegelhalter, 1996) and RJMCMC algorithms (Green, 1995) are used to simulate dependent samples from the posterior distribution of \(\Theta\) while the parameter space is variable during sampling. According to Green (1995), a new candidate \(\Theta^*\) for \(\Theta\) is proposed at each iteration by an invertible deterministic function \(\Theta^* = \Theta^*(\Theta, s)\) (assume that the dimension of \(\Theta^*\) is higher
than that of $\Theta$, where $s$ is a random vector defined for accomplishing a transition from $(\Theta, s)$ to $\Theta^s$ with the dimension satisfying the dimension matching condition, that is, $|\Theta| + |s| = |\Theta^s|$ (Green, 1995). The appropriate acceptance probability for the proposed transition from $\Theta$ to $\Theta^s$ is given by

$$
\alpha(\Theta, \Theta^s) = \min \left\{ 1, \frac{p(\Theta^s | Z) r(\Theta^s)}{p(\Theta | Z) r(\Theta)} \right\}
$$

where $q(s)$ is the density function of $s$ and $r(\Theta^s)$ and $r(\Theta)$ are the probabilities of a given move type in the states $\Theta^s$ and $\Theta$, respectively. The joint probability density measures $r(\Theta^s)$ and $r(\Theta)$ ensure that 'detailed balance' is maintained with any change of dimension in the state space variable (Green, 1995). The Jacobian $|\partial \Theta^s / \partial (\Theta, s)|$ is due to the change of variable from $(\Theta, s)$ to $\Theta^s$. If a type of move is proposed that does not involve a change in dimension of the random variable $\Theta$, then Eq. (16) reduces to usual Metropolis–Hastings acceptance probability.

In developing a RJMCMC sampler for marked point process based oil-spill detection, it is necessary to design different types of move between the parameter subspaces at each iteration, in order to traverse freely across the combined parameters space of $\Theta$. The move types designed in this paper include: (1) updating the geometric parameters of windows: the length, width and direction; (2) updating gamma distribution parameters; (3) updating the positions of central points; and (4) birth or death of windows.

### 3.3.1 Move 1: updating the geometric parameters of windows

The geometric parameters can be rearranged as $\Phi = \{(l_i, w_i, a_j); j = 1, ..., k\} = \{\phi_j; j = 1, ..., 3k\}$. At $t$'th iteration the proposal $\phi_j^*$ is drawn from a Gaussian distribution with mean $\phi_j^{(t-1)}$ and variance $\epsilon$ which is equal to $\epsilon_0, \epsilon_w$, and $\epsilon_a$ as $\phi_j = l_i, w_i, a_j$, respectively. That is, $\phi_j^* \sim N(\phi_j^{(t-1)}, \epsilon)$. Fig. 3 shows the change of window structures in terms of its length $l_i$, width $w_j$ and direction $a_j$, respectively.

The acceptance probability for the proposal $\phi_j^*$ is given by

$$
r_j = \min \left\{ 1, \frac{p(\Theta, \phi_j^* | Z)}{p(\Theta, \phi_j | Z)} \right\}
$$

$$
r_j = \min \left\{ 1, \frac{\prod_{(x, y) \in W_j^*} Z_j^{2\beta - 1} e^{-Z_j / \beta_j} \prod_{(x, y) \in W_j} Z_j^{2\beta - 1} e^{-Z_j / \beta_j} \left( \frac{(l_j - l'_j)^2}{2\sigma_j^2} \right)}{\prod_{(x, y) \in W_j^*} Z_j^{2\beta - 1} e^{-Z_j / \beta_j} \prod_{(x, y) \in W_j} Z_j^{2\beta - 1} e^{-Z_j / \beta_j} \left( \frac{(l_j - l'_j)^2}{2\sigma_j^2} \right)} \right\}, \text{ if } l_j^* > l_j
$$

where $W_j^*$ and $W_j$ are the windows constructed by $(l'_j, w'_j, a'_j)$ and $(l_j, w_j, a_j)$, respectively.
3.3.2 Move 2: updating gamma distribution parameters

Rewrite the distribution parameter vector as \( \boldsymbol{\theta} = (\theta_j, j = 0, 1, \ldots, k) \) where \( \theta_j = (\alpha_j, \beta_j) \). Assume that the probability distributions for the proposal \( \alpha_j^{\ast} \) and \( \beta_j^{\ast} \) at the \( t \)th iteration are Gaussian distributions with means \( \alpha_j^{(t-1)} \) and \( \beta_j^{(t-1)} \), and standard difference \( \epsilon_{\alpha} \) and \( \epsilon_{\beta} \), that is, \( \alpha_j^{\ast} \sim N(\alpha_j^{(t-1)}, \epsilon_{\alpha}) \) and \( \beta_j^{\ast} \sim N(\beta_j^{(t-1)}, \epsilon_{\beta}) \). The acceptance probability for the proposal \( \alpha_j^{\ast} \) and \( \beta_j^{\ast} \) can be obtained as

\[
 r_{\alpha,j} = \min \left\{ 1, \frac{\prod_{(x,y) \in W_j} p(Z_i | \theta_j^*) \times p(\theta_j^*)}{\prod_{(x,y) \in W_j} p(Z_i | \theta_j) \times p(\theta_j)} \right\}
\]
Consider a birth operation which increases the number of central points from 3. Move 4: birth or death of generating points.

\[
\pi_{\alpha_4 \beta_4} = \min \left\{ \frac{\prod_{(u, y) \in D_b} p\left(Z_i | \theta_0^*\right) \times p\left(\theta_0^*\right)}{\prod_{(u, y) \in D_b} p\left(Z_i | \theta_0\right) \times p\left(\theta_0\right)} \right\}
\]

(21)

3.3.3. Move 3: moving the position of central points

At \( t \)th iteration, one of central points in \( \mathcal{G} = \{(u_1^{(t-1)}, v_1^{(t-1)}), \ldots, (u_k^{(t-1)}, v_k^{(t-1)})\} \) is drawn at random, say \((u_j^{(t-1)}, v_j^{(t-1)})\). A proposed position is \((u_j^*, v_j^*)\) by drawing uniformly in the window \( W_j \). The new position of the central point gives rise to the local changes of \( W_j \) to \( W_j^* \). Fig. 4 shows the example for the change.

The acceptance probability for the move turns out to be

\[
r_c = \min \left\{ \frac{p\left(Z_{uj}\right)p\left(Z_{ub}\right)p\left(u_j^*, v_j^*\right)}{1}, \frac{p\left(Z_{uj}\right)p\left(Z_{ub}\right)p\left(u,u_0\right)}{\prod_{(u,y) \in W_j^* \setminus W_j} \rho_{y\alpha}^{\beta} \exp\left(-\frac{Z_i}{1/\beta}\right) / \prod_{(u,y) \in W_j} \rho_{y\alpha}^{\beta} \exp\left(-\frac{Z_i}{1/\beta}\right)} \right\}
\]

(22)

3.3.4. Move 4: birth or death of generating points

Suppose that the current number of central points is \( k \) and let the probabilities of proposing a birth or death operation be \( b_0 \) or \( d_0 \), respectively. Consider a birth operation which increases the number of central points from \( k \) to \( k + 1 \) and assume that the new central point is labelled with \( k + 1 \) and its location \((u_{k+1}, v_{k+1})\) is drawn uniformly from \( D_{db} \). Let the window induced by \((u_{k+1}, v_{k+1})\) be \( W_{k+1} \). The proposal position vector becomes \( \mathcal{G}^* = \{(u_1, v_1), \ldots, (u_k, v_k), (u_{k+1}, v_{k+1})\} \). As a result, the parameter vector for the birth operation becomes \( \theta^* = (\theta, \mathcal{G}^*, \Phi, k + 1) \). The acceptance probability for the birth can be written as

\[
r_b(\theta, \theta^*) = \min \{1, R_b\}
\]

(23)

where

\[
R_b = \frac{p(\theta, \mathcal{G}^*, k + 1)p(k + 1)p(\mathcal{G}^* | k + 1)r_{db}(\theta^* \partial \theta^*)}{p(\theta, \mathcal{G}, k)p(k)p(\mathcal{G} | k)r_{db}(\theta^* \partial \theta)}
\]

(24)

where \( r_{db} = b_0 \), \( r_{dk+1} = d_{k+1}/(k + 1) \), \( s = (u_{k+1}, v_{k+1}) \) and other terms in Eq. (24) can be expressed as follows

\[
\frac{p(\mathcal{G}, \Phi, k + 1)}{p(\mathcal{G}, \Phi, k)} = \frac{\prod_{(u,y) \in W_{k+1}} \rho_{y\alpha}^{\beta} \exp\left(-\frac{Z_i}{1/\beta}\right)}{\prod_{(u,y) \in W_{k+1}} \rho_{y\alpha}^{\beta} \exp\left(-\frac{Z_i}{1/\beta}\right)}
\]

(25)

Fig. 4. The change of windows by moving central point.
where \( \alpha_{k+1} \) and \( \beta_{k+1} \) are drawn from their prior distribution functions, respectively.

\[
\frac{p(k+1)}{p(k)} = \frac{\lambda}{k+1}
\]

(26)

\[
\left| \frac{\partial \theta^*}{\partial \theta, s} \right| = 1
\]

(27)

\[
q(s) = \frac{1}{|W_{k+1}|}
\]

(28)

where \( |W_{k+1}| \) is the area of the window \( W_{k+1} \). The acceptance probability for a death of central point is

\[
r_d(\theta, \theta^*) = \min\{1, R_d\}, \text{and} \quad R_d = R_{b^{-1}}
\]

(29)

For any given proposal with acceptance probability \( r \), it is accepted if and only if \( r \geq \xi \), where \( \xi \) is drawn from \([0, 1]\) uniformly, that is, \( \xi \sim U(0, 1) \).

Assume that a set of approximate and dependent samples \( \{\theta^t, t = 1, \ldots, T\} \), where \( T \) is the number of predefined iterations, is drawn from the joint posterior density \( p(\theta|Z) \) by the RJMCMC algorithm. The MAP estimation is used to obtain optimal parameters defined in the joint posterior distribution. The optimal estimation \( \Theta_{MAP} \) under MAP estimate can be written as

\[
\Theta_{MAP} = \arg \max p(\theta, G, \Phi, k|Z)
\]

(30)

4. Experiment and results

The proposed algorithm is applied to SAR intensity images containing oil spills indicated by human analyst. Fig. 5 shows four-look Radarsat-1 SAR intensity images with size 512×512 pixels.

Table 1 lists the constants used in the proposed algorithm for the experiment where \( \lambda \) is the mean of Poisson distribution for the number of dark spots, which is set as 3 to encourage a low number of windows since oil spills are fewer. \( \mu_l (\mu_w) \) and \( \sigma_l (\sigma_w) \) are the mean and standard deviation of length (width) of window. \( \mu_0 (\mu_0) \) and \( \sigma_0 \)
(σα₀) are the mean and standard deviation of the shape parameter of the gamma distributions defined for the dark spots and their background. For a multi-look SAR intensity image in which the intensities of pixels are characterized by gamma distribution, the shape parameter α is equal to the number of its looks. In this paper, since the shape parameters α’s are considered as random variables, the values μα and μα₀ are set as the number of looks. For a gamma distribution with shape parameter α and scale parameter β, the product of the two parameters α×β is equal to its mean. Then assume the value μα₀×μβ₀ is taken 128=256/2 (i.e. the midpoint of 256 gray levels) since the pixel intensities in a gray-scale image vary in the range 0–255. The constants εl, w, α, ω, β and β₀ respectively, which affect the sampling and convergence of the algorithm under the MCMC scheme (Dryden, Scarr & Taylor, 2003). Though Besag, Green, Higdon and Mengersen (1995) suggested, through their experience, choosing the proposal variances so that the acceptance probability lies in the interval (30–70%). However we have found that the proposal variances causing the acceptance probability around 30% still make the algorithm work well.

The constant Tm is the maximum iterations of the algorithm. Usually, it depends on the complexity of the scene revealed in a SAR image and requirement of segmentation accuracy. The Tm used in this experiment is uninformative and larger than practically used ones, in order to show the convergence of the proposed algorithm.

The numbers of initial window are drawn from the Poisson distribution with the mean 3. From our experience the number have no significant impact on the final results. The geometric parameters of the initial window are drawn from their distributions. The initial gamma distribution parameters are also drawn from their distributions.
Fig. 6 gives the distribution of final windows after 10,000 iterations, which correspond to the detected dark spots. The numbers of the detected dark spots are 4, 2, 2 and 6 for testing images (a)–(d), respectively.

Table 2 gives the estimated parameters for windows including their lengths, widths, directions, locations of central point and the gamma distribution parameters. The unit of geometric parameters $l$, $w$, $u$, $v$ is pixel.

Table 3 lists the acceptance rate for each type of moves, where $r_l$, $r_w$, $r_a$, $r_c$, $r_{α}$, $r_{β}$ and $r_d$ are the acceptance rates of moves for updating length, width, direction, central point of window, shape parameter, scale parameter, moving central point, birth and death of windows, respectively.

Fig. 7 shows the acceptances of proposals (indicated by the value 1) during 10,000 iterations for the SAR image shown in Fig. 5(c). From Fig. 7 (g)–(h) and Table 3, it can be observed that the operations of birth and dead of central point have the minimum acceptance rate and their acceptances are happened within first 6000 iterations. The phenomenon implies that the proposed algorithm can quickly decided the numbers of windows which represent the candidates of oil spills. Since the computation burdens for both of the two moves are very heavy, it is necessary to find a more efficient way to control them, though they have lowest acceptance rates. By contrast, the operation of updating the shape parameter $α$ has the maximum acceptance rate, which is caused by the small $ε_{α}$. The more acceptances for moving central points can be explained that the algorithm needs much more changes on the locations of windows to fit the details of dark spots. The updating length of windows operates throughout all iterations, though with middle acceptance rates.

In order to evaluate the accuracy of the proposed algorithm for the detection of dark spots visually, the detected windows (in black) are

<table>
<thead>
<tr>
<th>Image</th>
<th>$r_l$ (%)</th>
<th>$r_w$ (%)</th>
<th>$r_a$ (%)</th>
<th>$r_c$ (%)</th>
<th>$r_{α}$ (%)</th>
<th>$r_{β}$ (%)</th>
<th>$r_d$ (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>a</td>
<td>9.13</td>
<td>14.87</td>
<td>2.25</td>
<td>29.75</td>
<td>70.47</td>
<td>0.49</td>
<td>0.1</td>
</tr>
<tr>
<td>b</td>
<td>23.43</td>
<td>22.49</td>
<td>4.21</td>
<td>29.81</td>
<td>71.25</td>
<td>1.36</td>
<td>1.91</td>
</tr>
<tr>
<td>c</td>
<td>20.97</td>
<td>2.95</td>
<td>1.13</td>
<td>29.04</td>
<td>84.5</td>
<td>0.23</td>
<td>0.01</td>
</tr>
<tr>
<td>d</td>
<td>16.44</td>
<td>17.68</td>
<td>5.13</td>
<td>28.79</td>
<td>91.84</td>
<td>1.05</td>
<td>0.54</td>
</tr>
</tbody>
</table>

Fig. 7. The acceptance rates (a)–(g) and the change of the number of windows (i) during iterations.
overlaid on the SAR images, see Fig. 8. From Fig. 8, it can be observed that the algorithm can detect the dark spots well.

5. Conclusions

In this paper, a new algorithm for the detection of dark spots as the candidates of oil spills based on Poisson point process, Bayesian inference and Reversible Jump Markov Chain Monte Carlo algorithm have been presented. More precisely, in the proposed algorithm, the dark spots are modeled as marked point process which is created by a group of points uniformly drawing on the domain of a given image and attached a window with length, width and direction, and a gamma distribution with scale and shape parameters to each generating points.

Results from Radarsat-1 SAR intensity image show that the proposed algorithm can detect the dark spots very well. Instead of processing image pixel by pixel for the purpose of dark spot detection, the proposed algorithm processes the pixels in and out of windows simultaneously. Therefore, it is suitable for searching the oil spills on huge area. On the other hand, the proposed algorithm is a statistical region-based algorithm that can reduces the affect from speckle noise on the detection of dark spots.

In this paper we assume that the intensities of pixels on background (sea) follow identical independent gamma distributions with signal distribution parameters \((\alpha_0, \beta_0)\). Unfortunately, it is not always true due to the complicity of SAR imaging. The further work on improving the proposed algorithm will focuses on improving the proposed algorithm suitable for the scenes with non-uniform background.

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References


Fig. 8. The overlaying of detected dark spots on the test SAR images.


