

AMATH 840: Advanced Numerical Methods for Computational and Data Sciences

Giang Tran

Department of Applied Mathematics, University of Waterloo

Jan 26, 2021

Lecture 09: ℓ_1 -Optimization

Whap up Topic 1

CS - Sparse Opt

② Topic 2: Neural Network

Fully Connected MN

Universal Approximations : Shallow Network

$$\min_{\mathbf{x}} g(\mathbf{x}) + h(\mathbf{x}) \xrightarrow{\text{non-diff}}$$

Method of Multipliers /
ADMM / Split Bregman

constrained \rightarrow unconstrained
 $\{\nabla \mathbf{x}\}$

Primal-Dual Alg.

Recall: Proximal Gradient Algorithm

- ▶ Consider

$$\min_{x \in \mathbb{R}^n} g(x) + h(x),$$

where

- ▶ $g(x)$ is convex, differentiable
- ▶ $h(x)$ is convex, (possibly non-differentiable), with an inexpensive proximal mapping.
- ▶ Proximal gradient algorithm: Initialization $x_0 \in \mathbb{R}^n$ from infeasible set
(x_k)th iterate $\rightarrow x_{k+1} = \text{prox}_{t_k h}(x_k - t_k \nabla g(x_k)),$
- ▶ where $t_k > 0$ is the step size.
- ▶ The proximal mapping of a convex function h is

$$\text{prox}_h(x) := \underset{u}{\operatorname{argmin}} \left(h(u) + \frac{1}{2} \|u - x\|_2^2 \right).$$

- ▶ For $h(x) = \lambda \|x\|_1$ with $\lambda > 0$, prox_h is the shrink operator (component-wise):

$$\text{prox}_h(x) = \text{sign}(x) \max(|x| - \lambda, 0).$$

$$= \begin{cases} x - \lambda, & \text{if } x > \lambda \\ 0, & \text{if } |x| \leq \lambda \\ x + \lambda, & \text{if } x < -\lambda \end{cases}$$

Proximal Gradient Algorithm (cont'd)

Theorem 1: Consider

$$\min_{x \in \mathbb{R}^n} f(x) = g(x) + h(x).$$

Assume:

- ▶ h is convex and closed (so that prox_{th} is well-defined)

- ▶ g is differentiable with $\text{dom}(g) = \mathbb{R}^n$ and g is L -smooth:


L -Lipschitz
of ∇g

$$g(y) \leq g(x) + \nabla g(x)^T(y - x) + \frac{L}{2}\|y - x\|_2^2.$$

- ▶ There exists a constant $m \geq 0$ such that

$$g(y) \geq g(x) + \nabla g(x)^T(y - x) + \frac{m}{2}\|y - x\|_2^2.$$

 Taylor series expansion

Note: if $m = 0$, this means g is convex; if $m > 0$, this means g is strongly convex.

- ▶ The optimal value f^* is finite and attained at some x^* (may not be unique).

Proximal Gradient Algorithm (cont'd)

$$\min_{\mathbf{x}} f(\mathbf{x}) = \underbrace{g(\mathbf{x})}_{m, L} + \underbrace{h(\mathbf{x})}_{\text{red}}$$

Theorem 1 (cont'd). Then with fixed step size $t_k = 1/L$, we have:

1. Each proximal gradient iteration is a descent step:

$$f(x_{k+1}) < f(x_k), \quad \|x_k - x^*\|_2^2 \leq c^k \|x_0 - x^*\|_2^2,$$

$$\text{where } c = 1 - \frac{m}{L}.$$

If $m > 0$, $c \leq 1 \Rightarrow x_k \rightarrow x^*$

2. Convergence rate of proximal gradient method is $\mathcal{O}(1/k)$:

$$\underline{f(x_k) - f^*} \leq \frac{L}{2k} \|x_0 - x^*\|_2^2.$$

Fast Iterative Shrinkage-Thresholding Algorithm (FISTA)

- ▶ Consider

$$\min \frac{1}{2} \|Ax - b\|^2 + \gamma \|x\|,$$

$$\min_{x \in \mathbb{R}^n} g(x) + h(x),$$

where

- ▶ $g(x)$ is convex, differentiable
- ▶ $h(x)$ is convex, (possibly non-differentiable), with an inexpensive proximal mapping.
- ▶ FISTA²: an accelerated proximal gradient method.

$$\begin{aligned} y_1 &= x_0, \quad \alpha_1 = 1 \\ x_k &= \text{prox}_{t_k h}(y_k - t_k \nabla g(y_k)), \quad k \geq 1 \\ \alpha_{k+1} &= \frac{1}{2} \left(1 + \sqrt{4\alpha_k^2 + 1} \right) \\ y_{k+1} &= x_k + \frac{\alpha_k - 1}{\alpha_{k+1}} (x_k - x_{k-1}) \end{aligned}$$

$(k-1)$
 $\frac{(k-p)}{(k+p)}$, $p \geq 2$

- ▶ Convergent rate of FISTA: Under the same assumptions as Theorem 1,

$$f(x_k) - f^* \leq \frac{2L}{(k+1)^2} \|x_0 - x^*\|_2^2, \quad \forall k \geq 1.$$

$$\mathcal{O}\left(\frac{1}{k^2}\right)$$

² "A Fast Iterative Shrinkage-Thresholding Algorithm for Linear Inverse Problems", by Beck & Teboulle

Another ℓ_1 -Optimization Package: FASTA

Remark:

- ▶ The optimal convergent rate we can get from first-order gradient methods (using only the gradient, under the same assumptions as Theorem 1) is $\mathcal{O}(1/k^2)$.
- ▶ A review of other variants of (accelerated) proximal gradient methods: “A Field Guide to Forward-Backward Splitting with a FASTA Implementation”, by Goldstein, Studer, & Baraniuk.
- ▶ Matlab package: FASTA
(<http://www.cs.umd.edu/~tomg/projects/fasta/>)
 - ▶ Contains implementations of many variants of proximal gradient methods (such as FISTA, SpaRSA)
 - ▶ Automatically handle stepsize selection, acceleration, and ~~stopping conditions~~.

From Constrained to Unconstrained Optimization Problem

- Method of Multipliers

① Consider :

$$\min_{x \in \mathbb{R}^n, y \in \mathbb{R}^m} f(x) + g(y) \quad \text{s.t. } Ax + By + c = 0$$

where $A \in \mathbb{R}^{d \times n}$, $B \in \mathbb{R}^{d \times m}$, $c \in \mathbb{R}^d$.

② Examples:

2.1

$$\min_{x \in \mathbb{R}^n} \frac{1}{2} \|Ax - b\|_2^2 + \gamma \|x\|_1$$

$$\Leftrightarrow \min_{x, y \in \mathbb{R}^n} \frac{1}{2} \|Ax - b\|_2^2 + \gamma \|y\|_1 \quad \text{s.t. } x - y = 0$$

2.2

$$\min_{u \in \mathbb{R}^{m \times n}} \frac{1}{2} \|Au - g\|_2^2 + \gamma \left(\frac{\|\nabla_x u\| + \|\nabla_y u\|}{\| \nabla u \|} \right)$$

TV
Denoising
Deblurring

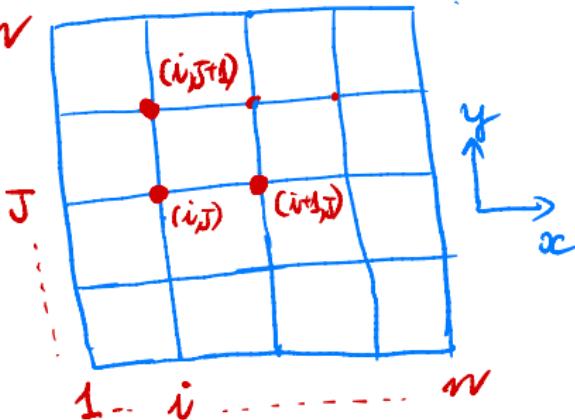
$$\Leftrightarrow \min_{u, d_x, d_y} \frac{1}{2} \|Au - g\|_2^2 + \gamma (\|d_x\| + \|d_y\|)$$

subject to

$$\begin{cases} \nabla_x u = d_x \\ \nabla_y u = d_y \end{cases}$$

where $\nabla_x u(i,j) := u(i+1,j) - u(i,j)$

$\nabla_y u(i,j) := u(i,j+1) - u(i,j)$



$$2.3 \quad \min_{u \in \mathbb{R}^{n \times n}} \frac{1}{2} \|Au - f\|_2^2 + \gamma \sum_{i,j} \sqrt{|\nabla_x u(i,j)|^2 + |\nabla_y u(i,j)|^2} \| \nabla u \|_1$$

$$\Leftrightarrow \min \frac{1}{2} \|Au - f\|_2^2 + \lambda \| (d_x, d_y) \|_2$$

such that $d_x(i,j) = \nabla_x u(i,j)$

$$d_y(i,j) = \nabla_y u(i,j)$$

Here $\| (d_x, d_y) \|_2 = \sqrt{\sum_{i,j} d_x^2(i,j) + d_y^2(i,j)}$

③ Method of multipliers = Backward Gradient

Problem $\min_{x \in \mathbb{R}^n, y \in \mathbb{R}^m} f(x) + g(y)$ s.t. $Ax + By + c = 0$.

Step 1: The corresponding augmented Lagrangian form is
 $L_G(x, y, \lambda) := f(x) + g(y) + \langle \lambda, Ax + By + c \rangle$ no requirement about λ
 $+ \frac{\gamma}{2} \|Ax + By + c\|_2^2$ \gamma

Step 2: $\begin{cases} x_{k+1}, y_{k+1} = \operatorname{argmin}_{x, y} L_G(x, y, \lambda_k) \\ \lambda_{k+1} = \lambda_k + \gamma(Ax_{k+1} + By_{k+1} + c) \end{cases}$

To solve Step 2, we use alternating direction method of multipliers (ADMM):

$$x_{k+1} = \underset{x}{\operatorname{arg\,min}} \quad f(x) + \langle \lambda_k, Ax \rangle + \frac{\gamma}{2} \|Ax + By_k + c\|_2^2$$

$$y_{k+1} = \underset{y}{\operatorname{arg\,min}} \quad g(y) + \langle \lambda_k, By \rangle + \frac{\gamma}{2} \|Ax_{k+1} + By + c\|_2^2$$

$$\lambda_{k+1} = \lambda_k + Ax_{k+1} + By_{k+1} + c \quad \leftarrow \begin{matrix} \text{add err} \\ \text{back} \end{matrix}$$

④ Go back to Example 2.1.

$$\min_{x \in \mathbb{R}^n} \frac{1}{2} \|Ax - b\|_2^2 + \gamma \|x\|_1$$

$$\Leftrightarrow \min_{x, y \in \mathbb{R}^n} \frac{1}{2} \|Ax - b\|_2^2 + \gamma \|y\|_1 \quad \text{s.t. } x - y = 0$$

Step 1 The augmented Lagrangian form is

$$L_G(x, y, \lambda) := \frac{1}{2} \|Ax - b\|_2^2 + \gamma \|y\|_1 + \underbrace{\langle \lambda, x - y \rangle}_{+ \frac{6}{2} \|x - y\|_2^2}$$

Step 2: ADMM :

$$x_{k+1} = \underset{x}{\operatorname{argmin}} \frac{1}{2} \|Ax - b\|_2^2 + \langle \lambda_k, x \rangle + \frac{\gamma}{2} \|x - y_k\|^2$$

$$A^T(Ax - b) + \lambda_k + \gamma(x - y_k) = 0$$

$$(A^TA + \underline{\gamma \text{ Id}})x = A^Tb - \lambda_k + \gamma y_k$$

$$y_{k+1} = \underset{y}{\operatorname{argmin}} \gamma \|y\|_1 - \langle \lambda_k, y \rangle + \frac{\gamma}{2} \|x_{k+1} - y\|^2$$

$$\operatorname{prox}_f(y) = \underset{y \in \mathbb{R}^n}{\operatorname{argmin}} \gamma \|y\|_1 + \frac{\gamma}{2} \|y - x_{k+1} - \frac{\lambda_k}{\gamma}\|^2$$

$$\lambda_{k+1} = \lambda_k + \gamma(x_{k+1} - y_{k+1})$$

⑤ Fast ADMM := ADMM + FISTA. $\mathcal{O}\left(\frac{1}{(k+2)^2}\right)$

$$\min_{x,y} f(x) + g(y) \quad \text{s.t. } Ax + By + c = 0$$

$$L_\gamma(x, y, \lambda) = f(x) + g(y) + \langle \lambda, Ax + By + c \rangle + \frac{\gamma}{2} \|Ax + By + c\|_2^2$$

$$x_k = \underset{x}{\operatorname{argmin}} f(x) + \langle \hat{\lambda}_k, Ax \rangle + \frac{\gamma}{2} \|Ax + B\hat{y}_k + c\|_2^2$$

$$y_k = \underset{y}{\operatorname{argmin}} g(y) + \langle \hat{\lambda}_k, By \rangle + \frac{\gamma}{2} \|A\hat{x}_k + By + c\|_2^2$$

$$\lambda_k = \hat{\lambda}_k + \gamma(Ax_k + By_k + c)$$

$$\alpha_{k+1} = \frac{1 + \sqrt{1 + 4\alpha_k^2}}{2}; \quad \hat{y}_{k+1} = y_k + \frac{\alpha_k - 1}{\alpha_{k+1}} (y_k - y_{k-1})$$

$$\hat{\lambda}_{k+1} = \lambda_k + \frac{\alpha_k - 1}{\alpha_{k+1}} (\lambda_k - \lambda_{k-1})$$

Summary Compressive Sensing & Sparse Optimization.

① Compressive Sensing : Solve $\min_{z \in \mathbb{C}^n} \|z\|_0$ st $y = Az$. where $A \in \mathbb{C}^{m \times n}$.

Essential ① $w \in \mathbb{C}^n$ is sparse or compressible
($\|\tilde{G}_s(w)\|_1$ is small)

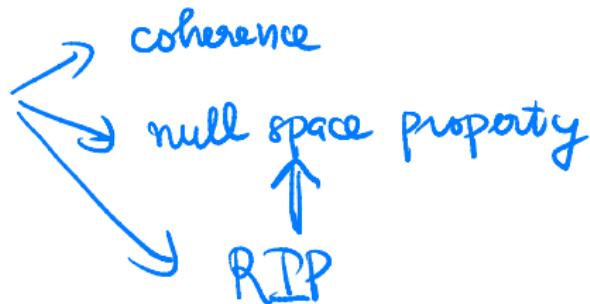
② Randomness in A ↗ Gaussian / Random Bernoulli / Matrix
from bounded orthonormal system

③ Limited Data : $m \ll n$, $m = O(s \log(\frac{N}{s}))$

② Greedy Algorithms: OMP, IHT, HTP

③ ℓ_1 -minimization : FISTA, Nesterov's, ADMM, SPGL1
fast algorithm $O(\frac{1}{\epsilon^2})$

④ Reconstruction Guarantees using



Error Estimation

⑤ Applications

See chapter 1
Foucart & Rauhut

$$\min_z \|z\|_1 \text{ s.t. } y = Az$$

$$\min_z \|z\|_1 \text{ s.t. } \|y - Az\|_2 \leq \gamma$$

$$\min_z \lambda \|z\|_1 + \frac{1}{2} \|Az - y\|_2^2$$

Sparse Optimization & PDE.

$$(\sqrt{u})' = \frac{1}{2\sqrt{u}}$$

Obstacle problem

$$\min_u \frac{1}{2} \int_{\Omega} |\nabla u|^2 \, dx$$

$$u = g \text{ on } \partial\Omega$$

$u \geq \varphi$, where $\varphi: \Omega \rightarrow \mathbb{R}$ is a given smooth function

when μ is large enough

$$\min \frac{1}{2} \int_{\Omega} |\nabla u|^2 + \mu (\varphi - u)_+ \, dx$$

solve by ADMM

See the attached slides.