

# DRP F2024 Presentation

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# Introduction to Word Problem

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# Statement of Word Problem in Group Theory

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1. What is a group? What is a word?
2. What is a generator / generating set in a group?
3. What is a group presentation? What is a finitely presented group?

## Definition: Group

Let  $G$  be a set and  $*$  be an operation defined on  $G \times G$ . We say  $G = (G, *)$  is a group if the following are satisfied

1. **Identity:**  $\exists 1 \in G$  such that  $1 * g = g * 1 = g, \forall g \in G$ . In this case,  $e$  is said to be the identity of  $G$ .
2. **Inverse:**  $\forall a \in G, \exists b \in G$  such that  $ab = 1$ . In this case,  $b$  is said to be the inverse of  $a$ .
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- Invertible matrices with matrix multiplication.

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## Definition: Finitely Presented

A group  $G$  is said to be finitely presented if it admits a presentation  $\langle S \mid R \rangle$  where  $S, R$  are finite sets.

## Example

- Cyclic group of order  $n$

$$C_n := \{1, a, a^2, a^3, \dots, a^{n-1}\}$$

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- $S = \{m, i, c, k, y\}$ ,  $R = \{micky\}$

# Solvable Word Problem

## Solvability of Word Problem

Let  $G = \langle S \mid R \rangle$ . We say  $G$  has a **solvable** word problem if there exists an algorithm such that, given any word  $s_1, s_2$  in  $S$ , we can determine if  $s_1 = s_2$

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## Theorem

Word problem on free group  $G = \langle S \mid \emptyset \rangle$  is solvable.



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  - In fact, word problem on  $D_8$  is solvable.
  - $\forall n \in \mathbb{N}$ , word problem on  $D_{2n} = \langle a, b \mid a^2 = b^n = (ab)^2 = 1 \rangle$  is solvable.

## Solvable Word Problem Example

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- Does every finitely presented group  $G = \langle S \mid R \rangle$  have a solvable word problem?
  - **NO**

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- Does every finitely presented group  $G = \langle S \mid R \rangle$  have a solvable word problem?
  - **NO**
- For a formal discussion on **unsolvability**, we need
  - What is an **algorithm**? - Turing Machine
  - What does it mean that a suitable algorithm **doesn't exist**? - Halting and Decidability

# Unsolvability of Word Problems

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## Connection: Solvable Word Problem to Algorithms

Let  $G = \langle S \mid R \rangle$  be a finitely presented group.

**Recall:** We say that  $G$  has a *solvable word problem* if there exists an algorithm that, given any word  $w \in S$ , determines whether  $w =_G 1$ .

**Implication:**

If the word problem for  $G$  is solvable, there exists an algorithm (i.e., a finite and well-defined computational procedure) that always halts and determines whether  $w = 1$ .

## Connection: Algorithms to Turing Machines

**Definition:** A *Turing machine* is a mathematical model of computation that provides a precise definition of an algorithm.

- **Tape:** The tape is divided into squares, each of which can be blank or contain a symbol.
- **Tape head:** The head can move along the tape, reading, writing, erasing, and changing internal states.
- **Control mechanism:** The head's control mechanism stores instructions from a finite set.
- **Internal states:** The machine can only be in one of a finite number of internal states at any given time.

## Key property:

Algorithms are represented by Turing machines: if an algorithm exists to solve a problem, a corresponding Turing machine can simulate it and in this process halts.

**Halting:** A Turing machine *halts* if it reaches a state where no further steps are defined. Halting indicates that the algorithm has completed its computation and produced an output. (**Terminal state**)

Thus, solvability  $\iff$  computability  $\iff$  a corresponding Turing machine always halts for inputs representing words in  $G$ .

**Key Note:** The solvability of the word problem guarantees termination because the input  $w$  is finite, and the algorithm is assumed to reduce  $w$  to a canonical form in a finite number of steps.

However, determining whether a Turing machine halts or not is not very feasible, is it?

To address this, modular machines are used to break complex computations into smaller, well-defined modules.

**Definition:** A modular machine  $M$  is a computational model similar to a Turing machine but designed with modular transitions. A computation on  $M$  is a finite sequence of configurations:

$$(\alpha, \beta) = (\alpha_1, \beta_1) \rightarrow (\alpha_2, \beta_2) \rightarrow \dots \rightarrow (\alpha_t, \beta_t) = (\bar{\alpha}, \bar{\beta}),$$

where  $(\bar{\alpha}, \bar{\beta})$  is a terminal configuration.

**Theorem:**

- Any Turing machine  $T$  can be simulated by a modular machine  $M$ .
- Modular machines and Turing machines have equivalent definitions of halting and undecidability.



# Undecidability and Modular Machines

**Corollary:** Let  $M$  be a modular machine. The set of halting configurations is

$$H_M = \{(\alpha, \beta) \mid (\alpha, \beta) \xrightarrow{M} (0, 0)\}.$$

$H_M$  is undecidable, as it directly corresponds to the undecidability of the halting problem for Turing machines.

**Implication:** The equivalence between modular machines and Turing machines shows that modular machines are no more powerful than Turing machines but offer a practical framework for modularizing complex computations.

## Group Relations Based on Transitions

To encode the behavior of the modular machine into a group  $G_0$ , we interpret each transition  $(\alpha, \beta) \rightarrow (\alpha', \beta')$  as a group relation.

- Define a group generator  $g_{(\alpha, \beta)}$  for each configuration  $(\alpha, \beta)$ .
- Each transition  $(\alpha, \beta) \rightarrow (\alpha', \beta')$  corresponds to a relation:

$$g_{(\alpha, \beta)} = g_{(\alpha', \beta')} \cdot t,$$

where  $t$  is a "transition element" introduced to distinguish between different states.

For a terminal configuration  $(\bar{\alpha}, \bar{\beta})$ , we enforce the relation:

$$g_{(\bar{\alpha}, \bar{\beta})} =_G 1,$$

where  $1$  is the identity element in  $G_0$ .

The group defined by these relations captures the modular machine's behavior.

HNN extensions are a subsequent step, extending the base group  $G_0$  into a new group  $G'$  that encodes recursion and higher-order complexity.

**Definition:** An HNN (Higman-Neumann-Neumann) extension is a way of constructing new groups by adding a stable letter  $p$ , where  $p \in G'$  and  $G \subseteq G'$ . Furthermore, this  $p$  is found with the property that  $p^{-1}ap = \phi(a), \forall a \in A$ , essentially brings the presentation

$$G' = \langle G, p \mid p^{-1}ap = \phi(a), \forall a \in A \rangle = \text{HNN}(G, A, B, \phi),$$

where  $A$  and  $B$  are isomorphic subgroups of  $G$  and  $\phi : A \rightarrow B$  is an isomorphism.

This result of  $G'$  can be further extended to families of

$$\{A_i\}_{i \in I}, \{B_i\}_{i \in I}, \{\phi_i\}_{i \in I}$$

## Process:

1. Define group relations based on transitions in the modular machine.
2. Construct an HNN extension to encode the machine's behavior into the group.

# Unsolvable Word Problems

**Key Theorem:** There exist finitely presented groups with unsolvable word problems. In other words, no algorithm can determine whether a given word is equivalent to the identity in such groups.

## Proof Sketch:

- The proof uses a reduction from the halting problem, a classic undecidable problem.
- By encoding Turing machines into groups (via constructions such as HNN extensions), one can create groups whose word problem corresponds to the halting problem.

## Implications:

- The word problem in group theory is not uniformly solvable for all finitely presented groups.
- Decidability of the word problem depends on the specific group.

**Conclusion:** Unsolvable word problems highlight deep connections between group theory and computability.

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- A weaker version of word problem: with the same setup of word problem, can we determine whether two words being conjugate? i.e. ( $s_1 = gs_2g^{-1}$  for some  $g \in G$ )

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